

Nicolas Roche

Technical Sound Designer

nicolasrochesd.go.yo.fr
linktr.ee/NicolasRocheSD

Profile

Montpellier, France
Private
roche.nicolas.contact@gmail.com

I draw from my rich musical background as well as my expertise in new technologies to create an attractive, creative and impactful soundscape for video games.

Skills

- Organized
- Attentive
- Proactive
- Flexible
- Rigorous
- Curious
- Autonomous
- Resilient

Languages

French	★★★★★
English	★★★★☆
Spanish	★★☆☆☆
Music Theory	★★★★½

Programming

C, C#, C++	★★★½☆
Python/WAAPI	★★★★☆
JavaScript	★★★½☆

Softwares

Reaper	★★★★☆
Wwise	★★★★½
Unreal	★★★½☆
Unity	★★★☆☆
Git	★★★½☆
Max/MSP	★★★★½

Interests

Technologies · Chess · Judo

Video Game Projects

2024 ***Lead & Technical Sound Designer*** *(Unreal Engine/Wwise) - Stellae - ARTFX*
Full integration & audio QA. Asset creation. Voice actors recording.
Led and coordinated the audio team.

Lead & Technical & Sound Designer *(Unity/Wwise) - TheExplorer 3D Game Kit - Slope*
Audio integration & QA. Asset creation. Voice actress recording.
Led and coordinated the audio team.

Lead & Technical Sound Designer (*Unreal Engine/Wwise*) - *Nirvana - ESMA*
Full integration & audio QA. Asset creation.
Led and coordinated the audio team.

2023 ***Sound Designer*** *(Unity) - Architales* - IIM A4
Audio assets creation and integration assistance.
Management of the composer.

Professional Experiences

2025 **Technical Sound Designer -** Freelance
Setup and management of an audio-visual system for a musical project.

2021 **University Research Assistant-** *ECCLA Laboratory - Saint-Étienne, France*
Collaborative archiving and creative preservation of computer music.

2020 **University Research Assistant-** *CIEREC Laboratory - Saint-Étienne, France*
Classification of sound signatures and development of temporal timbre descriptors.

Courses

2023 - 2024 **Sound Design training, specializing in video games**
Slope Audio Training - Montpellier, France
Audio design, Integration, Programming, Synthesis, Foley recording

2019 - 2021 **Master's Degree in Computer Music Designer**
Jean Monnet University - Saint-Étienne, France
Signal processing, programming, acoustics,
Computing and devices applied to real-time audio

2020 - 2023 **Advanced Studies - Music Analysis, Composition & Writing**
Conservatoire à Rayonnement Régional Massenet - Saint-Étienne
DEM in Score Analysis, CEM in Composition, CEM in Harmony

2016 - 2019 **Bachelor's Degree in Musicology**
Jean Monnet University - Saint-Étienne, France